

## "FEE ADDRESS" INDICATION FORM

**Address to:**  
Mail Stop M Correspondence  
Commissioner for Patents  
P.O. Box 1460  
Alexandria, VA 22313-1460

**Fax to:**  
571-273-6500

- OR -

**INSTRUCTIONS:** The issue fee must have been paid for application(s) listed on this form. In addition, only an address represented by a Customer Number can be established as the fee address for maintenance fee purposes (hereafter, fee address). A fee address should be established when correspondence related to maintenance fees should be mailed to a different address than the correspondence address for the application. **When to check the first box below:** If you have a Customer Number to represent the fee address. **When to check the second box below:** If you have no Customer Number representing the desired fee address, in which case a completed Request for Customer Number (PTO/SB/125) must be attached to this form. For more information on Customer Numbers, see the Manual of Patent Examining Procedure (MPEP) § 403.

For the following listed application(s), please recognize as the "Fee Address" under the provisions of 37 CFR 1.363 the address associated with:

☒ Customer Number: 25096

OR

☐ The attached Request for Customer Number (PTO/SB/125) form.

PATENT NUMBER (if known)	APPLICATION NUMBER
7,463,142	10/748,455 Conf. #2370

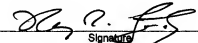
Completed by (check one):

☐ Applicant/Inventor

☒ Attorney or Agent of record 55,592  
(Reg. No.)

☐ Assignee of record of the entire interest. See 37 CFR 3.71.  
Statement under 37 CFR 3.73(b) is enclosed.  
(Form PTO/SB/96)

☐ Assignee recorded at Reel  Frame

  
\_\_\_\_\_  
Signature  
**Rajiv P. Sarathy**  
\_\_\_\_\_  
Typed or printed name  
**(206) 359-8000**  
\_\_\_\_\_  
Requester's telephone number  
**11/24/09**  
\_\_\_\_\_  
Date

NOTE: Signatures of all the inventors or assignees of record of the entire interest or their representative(s) are required. Submit multiple forms if more than one signature is required, see below.

☒ \*Total of 1 forms are submitted.